West Virginia Wesleyan College // School of Fine Arts & Humanities Department of Art

Spring Term 2015 // 3D Design // ART155

Classroom: McCuskey Room 113 Tue/Thu 12-2:30pm

Professor: Ellen Mueller // Office: McCuskey Room 105 Office Hours: Mon/Wed, 12-2:30pm & by appointment

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COURSE DESCRIPTION

3D Design is designed to introduce students to the fundamentals and technical principles of working three dimensionally. Students will experiment with a number of construction methods and materials used to create, represent, respond to, and reflect on form in space.

We will read, watch, and discuss perspectives on 3D art and design written/created by artists, curators, art historians, and critics. Using this information as a springboard, we will create our own 3D works.

Experimentation is always a virtue to have as an artist. Simultaneously keep deadlines, craft, and context in mind. Be ambitious.

OBJECTIVES:

- Students will practice utilizing a variety of materials including paper, clay, inflatables, and 3D modeling/printing.
- Students will think about/discuss 3D art and design processes through reading, discussion assignments, and short answer quizzes.
- By brainstorming, researching and presenting, students will identify their own artistic sources and influences.
- Students will practice identifying and utilizing the elements and principles of design in a
 three-dimensional environment by creating and critiquing art and design works. This process will
 also enhance written and oral fluency in artistic language.
- Students will practice brainstorming to strengthen their ability to form creative conceptual ideas.
- Students will demonstrate the professional activities of an artist in terms of documenting their work and self-discipline to complete all work in a timely fashion. Students will practice documenting their work, turning in a disk or jump drive of all their work at the end of the semester.

NOTES ON PERSEVERANCE:

We will encounter frustrations as we deal with unexpected road-blocks, and create workarounds that fit within our timeline. These are important skills to practice, as you will do the same when you leave school and enter the world of professional artistic practice. Our weekly discipline will include a variety of activities which may include, but are not limited to, discussion, active installation creation/viewing, sketchbook entries, and scheduled readings/writings. It is important to know you do not have to be a trained artist to participate in this course. However you must be willing to explore how this medium allows you to develop and refine your artistic practice, regardless of your preferred artistic medium. Please note that an instructor cannot force the effort required to practice art. It must come from a desire and aptitude for struggle. Dedication and willingness to create will ensure your success in this class.

NOTES ON COURSE CONTENT:

We're about to experience some content that can be, and has in the past been, considered provocative. People in this course have been offended by what we're about to see, so even if you think this is harmless or funny, keep in mind that this can also offend. Have respect for how other people in the room feel. That said: provocative art might not be directly offensive, but can remind you of difficult experiences, and it can work on you emotionally before your thinking mind has a chance to catch up. This means it can surprise you, and that's ok, and this room is a safe place to talk about offendedness and problematic art, and you can also communicate with me via email or office visit. I'll also try to contextualize this art by putting it in its historical moment where it will hopefully make better sense.

NOTES ON RESPECT:

The work created in the course may be of a personal and/or controversial nature. Please respect your colleagues and give their work your best attention. If you disagree with a work or its content, remember that when engaging with others' work you must be a responsible and professional critic, and as such must work to make your criticism constructive and descriptive.

Blackboard Policy here

EMAIL CORRESPONDENCE

Read policy at this link.

ATTENDANCE POLICY

Read Policy at this link.

Textbook: *Design Basics 3D* by Roth, Richard; ISBN: 978-0495915782

CRITIQUES

Read Policy at this link.

STUDIO MAINTENANCE here

GRADING POLICY

Read Policy at this link.

POLICY FOR MAKING UP MISSED WORK

Read Policy at this link.

Special policies <u>here</u>

ACCOMMODATIONS

Visit this <u>link.</u>

ACADEMIC DISHONESTY

Read Policy at this link.

SCHEDULE

Visit this link.